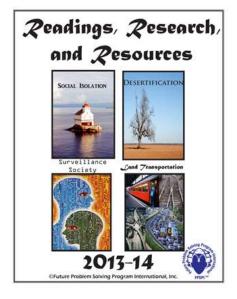
GIPS Essential Publications

Most coaches can't get along without these important resources from the FPSPI Catalog. (Available at www.fpspimart.com)



Readings, Research, and Resources (RRR)

Provides essential background information for coaches and students! May be all you need for juniors, problem 1, or beginners of any age. Great starting point for older and experienced students! For each of the first four topics of the year, the guide includes:

- Terms and Definitions
- Overview
- Questions for Discussion
- Internet Resources
- Article Summaries

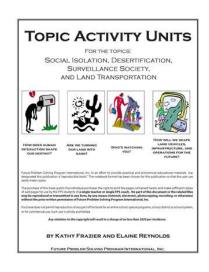
\$38 electronic/\$40 binder ready

Topic Activity Units (TAU)

Provides a wide variety of instructional activities for preparation on the first four topics of the year. Use as complete units or pick and choose for preparation meetings. Includes activities for:

- Researching and analyzing the topics
- Analyzing the process steps using the topics
- Writing the process steps using the topics

\$38 electronic/\$40 binder ready



Combos

Combo #3 – RRR and TAU: \$71 electronic, \$75 binder ready Combo #4 – RRR, TAU, and Topic Q&A: \$102 electronic, \$108 binder ready

Also Available

Coach's Handbook – Great resource for many of the basics

TIPPS – Activities to teach the process

Problem Solving PROCESS POINTERS for Students – Examples and practice for each step Scenario, CmPS, Evaluation publications and MUCH MORE!

The Problem Solving Experience:

Classroom Curriculum Designed to Promote Problem Solving in the 21st Century



The activities in this course are an outgrowth of the Future Problem Solving Program International, a program originally developed by E. Paul Torrance who was a pioneer in creativity. The curriculum provides direct instruction that introduces students to the creative problem solving process and then provides practice through the application of problem solving in a variety of contexts.

The curriculum is targeted at grades 5-8. It can be implemented as a full semester course, spread across a year, or split up across 2-4 years. There are also cross-curricular possibilities. The course consists of lesson plans for nine units, with extensive resources for each unit including handouts, overheads, and teacher reference materials.

Preparation for Problem Solving

Problem Solving Experience 1: Eensy Weensy Spider

Problem Solving Experience 2: The Elephant's Nose

Problem Solving Experience 3: Robin Hood

Problem Solving Experience 4: The Lorax Problem Solving Experience 5: Harrison Bergeron

Problem Solving Experience 5: Harrison Bergeron

Problem Solving Experience 6: Smart Clothes

Problem Solving Experience 7: Digital Music Rights

Problem Solving Experience 8: Prejudice

Available at fpspimart.org

\$48 electronic download; \$50 binder-ready with resource CD